



Course Title: **2D Art, 3D Art, Photography, Ceramics, Digital Graphic Design**

Level: 2

Description:

2D Art will focus on giving students solid understanding, and skill development, in the fundamentals of producing ‘flat’ art. This course is designed under the philosophy that all students who have the basic coordination to legibly write, should be able to have success in producing 2D artworks. Emphasis is on learning to see as an artist and then applying this skill to both dry and wet media. 2D Art begins with basic perception exercises and builds up to using various advanced techniques and media. The topics covered in 2D Art are fundamental to success in creating all forms of visual artworks. *Prereq: Art Exploration with a C or above*

3-D Art will give students the opportunity to develop skills in the creation of art using height, width, and depth. Materials used in class will include clay, papier-mâché, plaster, wood, wire, found objects, and combinations of these media. Three-dimensional techniques include both additive and subtractive methods of building. Students will build on existing knowledge of these materials and processes and improve their skills and proficiency while exploring new techniques to enhance their ability to communicate and be creative. *Prereq: Art Exploration with a C or above, score of 3 on the BBU in all categories and/or teacher approval*

Photography will provide students with rich and meaningful experiences using digital photography in the visual arts. Learning objectives build upon the knowledge of the art basics and design principles and expand to include a challenging arena for visual thinking, problem solving, visual communication, and appreciation for photography in our global society. Student produced work can be used to create a photographic portfolio and may serve as a springboard to encourage further student exploration into photography. Additionally, the production of photographs is relevant to the student in terms of understanding the purposes of art-communication, self-expression and aesthetic awareness. *Art Explorations, B or higher or instructor approval Aligns with DMACC ART 184, 3 semester credits*

Ceramics will provide students an opportunity to explore the medium of clay. Learning objectives build upon the knowledge of the art basics and expand to include a challenging arena for visual thinking, problem solving, visual communication, and appreciation for Ceramics in our global society. Student produced work can be used to enhance a portfolio and encourage further student exploration into the medium of clay. Additionally, the production of artwork (ceramic vessels) is relevant to the student in terms of understanding the purposes of art-communication, self-expression and aesthetic awareness. Projects will include the creation of functional vessels as well as sculptural pieces and tile work. Tasks will range from simple hand-building techniques such as coil and pinch pots to more advanced techniques such as slab building, extruding pieces, and wheel thrown pieces. In addition to working with and learning the properties of clay, students will get experience using underglazes and glazes to visually enhance their work. *Art Exploration and 3D Art with a B or above*



Digital Graphic Design will provide the fundamental principles and techniques for effective visual composition in print or multimedia applications for Graphic Design. Students will learn the art of applying good design to various forms of visual communications. By working individually and in small groups students will be asked to creatively solve design problems using hands-on and digital activities/projects. Students will learn to control color, type, symbols, images, and photography to inform, persuade and visually entice the viewer. Students will learn techniques for creating, revising, and producing images using Adobe Photoshop. *Prereq: Pass Art Explorations*

<u>Reporting Topic</u>	<u>Grade Level Standards</u>	<u>Competency Statement</u>
<u>Creating</u>	<ul style="list-style-type: none">• Use multiple approaches to begin creative endeavors. (VA:Cr1.1.Ia)• Through experimentation, practice, and persistence, demonstrate acquisition of skills and knowledge in a chosen art form. (VA:Cr2.1.IIa)• Experiment, plan, and make multiple works of art and design that explore a personally meaningful theme, idea, or concept. (VA:Cr2.1.IIIa)	Students will demonstrate art knowledge, technique, and perseverance learned in class to intentionally design and produce high quality art that is personally meaningful.
<u>Presenting</u>	<ul style="list-style-type: none">• Analyze, select, and critique personal artwork for a collection or portfolio presentation. (VA:Pr4.1.IIa)• Establish relevant criteria in order to evaluate a work of art or collection of works. (VA:Re9.1.Ia)• Synthesize knowledge of social, cultural, historical, and personal life with art-making approaches to create meaningful works of art or design. (VA:Cn10.1.IIIa)	Students will create a collection of their own artwork and reflect on their artistic choices using a given criteria.